Module 5: Atypical Development—Increasing Awareness Atypical Development Brainstorm Handout (Milestone 4)

Developed by Brenda Hussey-Gardner, PhD, MPH

<u>Directions</u>: Brainstorm three additional ways in which a child may perform the skill in an atypical manner.

Milestone 4: Parallel play

Age: 21 months

Domain: Social-Emotional

<u>Administration</u>: Ask the parent if the child ever plays alongside other children. If so, ask how long he can play alongside another child. Also ask if the play is generally peaceful or if it includes mostly fighting over toys.

<u>Pass</u>: The item is passed if the child can play alongside another child for at least 10 minutes with minimal to no fighting over the toys. The children do not need to play together with the toys to pass this item. The children may share toys but this is not a requirement for a pass.

<u>Atypical</u>: The item is considered atypical if the child plays with the toys in a perseverative manner, for instance, spinning the wheels of a car. The item may also be considered atypical if:

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